Year 5/6 Football Lesson 6 – Mini World Cup

**Learning objective:** 1. To participate in small sided games  2. To develop an understanding of working as a team in small-sided football 3. To combine passing, dribbling and shooting skills learnt and apply them in a game.

### Lesson Structure

#### Introduction/ warm up (Connection and Activation)

- **Bib Tag** – Select 5/6 taggers to start the game. All other pupils are runners and must have a bib tucked into the back of their waistband. Taggers must chase runners and grab their bibs from them. Once a tagger steals a bib, they tuck the bib in and the runner becomes a tagger. The pupils that finish the game without a bib have a small forfeit to complete e.g. 10 star jumps.

  - **With timings:** 10 mins

  - **Differentiation (Extension/Support):**
    - Extend: Introduce 2/3 footballs for the runners to throw and catch as they move around the area
    - Support: Pupils are only allowed to speed-walk

#### Main (Development/ Application)

- **Ball mastery activity** – each pupil with a ball or one between 2. Children dribble, perform fakes, turns and skill moves (e.g. stepovers, dragback, Cruyff turn, Ronaldo chop etc.)

  - **With timings:** 10 mins

  - **Differentiation (Extension/Support):**
    - Extend: Challenge high ability pupils to perform these skills at game speed
    - Support: Perform these skills at walking speed
    - HA players have a time limit on the ball every time they receive it.
    - LA players become “magic players” and cannot be tackled

#### Activity 1

- Set up 3 separate pitches and divide class into groups of 5, with evenly-spread abilities. Give each team a different colour bib if possible, and a country that they will represent. Teams should play each other once.

  - **After each team has played each other once, the top 2 teams will play each other for the cup, the middle 2 teams will play each other for the shield and the bottom two teams play each other for the plate.**

  - **With timings:** 30 mins

#### Plenary

- **Refresh learning objectives**

  - **Questions:**
    1. What type of small sided games did we play?  
    2. What were some challenges you faced in these games and how did we overcome them?