Learning objective:  
1. To understand the key rules of basketball  
2. To understand how to referee a basketball match  
3. To be able to play offence and defence in a game

## Lesson Structure

### Introduction/ warm up (Connection and Activation)

With timings

<table>
<thead>
<tr>
<th>Activity</th>
<th>With timings</th>
<th>Differentiation (Extension/Support)</th>
</tr>
</thead>
</table>
| Huggy Bear (Child Led) - Teacher selects a leader. Children move around the PE space. When a child calls a number children must get together in a group of the selected number. The child leader must then select a number of body parts for the group to collect in their group. I.e 10 eyes, 12 knees, 4 wrists etc. | 10 mins | Extend:  
- Use classroom topics or puzzles the children need to solve before they get their groups.
-  |
| **Main (Development/Application)** | With timings | Differentiation (Extension/Support) |
| Tournament Time - The teacher divides the class up into six teams. The smaller numbers the better. Teacher then divides the PE space into two both containing one basketball hoop.  
Groups contain - players, referee and a coach. These positions can be rotated. Groups will decide on their own team name. The coach must coach their team for a few minutes during the game and the referee will support the teacher in refereeing the game.  
Court 1 will have the following fixtures  
*Team talks must take place before and after every game.*  
Team 1 v Team 2  
Team 1 V Team 3  
Team 2 V Team 3  
Court 2 will have the following fixtures  
Team 4 V Team 5  
Team 4 V Team 6  
Team 5 V Team 6 | 15 mins | Extend:  
- HA teams must make a certain number of passes before they score.  
- HA teams must have passed to all team members before they take a shot.  
-  |
| Support:  
- The ball cannot be stolen off a person just a pass that is in the air. | |
| **Plenary** |  |
| Q+A - What did your team do well and what do you need to work on? What did we learn about basketball this term with your class? |  | www.moving-matters.org |