### Year 2 Games 2 Lesson 3 Objectives

- To dribble a ball using hands on a set pathway
- To compete with and against a partner

### Introduction/ Warm Up (Connection and Activation)

**Introduction Games:** Set up 1 large grid using markers:
Jogging around grid, jogging in between markers, hopping over blue, jumping over red markers.

**With a partner** - figure of 8 game using two cones:
- How many times can you do it in 2 minutes (by the time teacher shouts STOP)
- In 1 minute can you do it more times than your partner?

### Main (Development/Application)

**Development:** With partner:
One child bounces ball standing still, other child twists to knock it away or snatch it after the bounce (no contact)

*What can we do to keep the ball and stop our partner getting it?*

Try turning around to shield the ball from your partner - remember no touching.
Change over and repeat.
Try it on the move dribbling into space but stopping your partner getting the ball (No contact). Change over and repeat

*Remember to change direction away from your partner*

**Application:** Team Keep Away

Move pairs together to create groups of 4 (approx.)
3 children to be attackers and 1 to be a defender. Defender is acting passively except trying to intercept the ball.
Encourage children to use their shielding skills previously practiced to keep the ball.
Encourage those without the ball to move into space (corners) within allocated space.

**Cool Down:** Slow jog around the area - finding spaces.
Dynamic movements & stretches of arms, legs, shoulders and backs.

*What are key points to remember when shielding?*
*Who can tell me the correct way/technique to shield the ball?*